

Declarer Play – When to Draw Trumps and When Not To

Saturday morning Seminar

1st April 2017 10:00am - 12:30pm

Tutor: Steven Bliss

This seminar on declarer play looks at when you should draw trumps first and when you should delay drawing trumps, or perhaps not draw trumps at all.

A few hands are fairly easy – you can draw trumps and then make the winners you need in other suits. Often you need to do something else before you draw trumps – for instance ruff a loser in dummy, or find a way to discard a loser from your own hand, or set up dummy's long suit. Occasionally the best line is to draw only some of the trumps, letting the defence make a trump trick but making more tricks yourself. As often with card play, it isn't too hard to make the play. The challenge is to see that you need to do it before it's too late. This seminar should help. It is aimed at club players who have some experience but want to improve.



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